

Interaction designer

Lifeed is the Global EdTech company that creates innovative solutions for human capital development and training. Named by McKinsey & Company as one of the 10 most innovative employee reskilling programs globally, today over 20,000 people over 80 companies have chosen to use Lifeed.

Lifeed provides a fun and challenging work environment where employees can thrive in and develop their career paths.

Responsibilities:

You'll work in a cross-functional team together with other Designers, Developers, Content Creators and Data Analysts.

As an Interaction Designer, you will work on the following topics:

- Analyze complex problems and find strategic solutions to achieve product goals
- UX and UI Design of new features or improvements for the existing ones
- Create prototypes and user testing
- Collaborate with Developers and ensure design quality and feasibility
- Collaborate with Data Analysts and define success criteria for the feature you're building
- Interface testing and quality check before delivery

What we're looking for:

- **A strong Product mindset.**

You'll work to improve our platform. Our goals are challenging and we're looking to increase usability and aesthetics on a daily basis. In order to do so, you should use an iterative and problem-solving approach.

- **A strong Problem-Solving mindset.**

We design to solve problems and help users, clients and companies to reach their goals. Creativity is at the heart of designing features to increase product value.

- **Proven UX and UI design skills.**

Please include a link to your portfolio in your application.

- **Experience in Prototyping and User testing**

- **Knowledge of atomic design and design system principles**

You will be responsible for maintaining and improving our design system.

- **Knowledge of mobile friendly and mobile first design principles**

You'll be working on a responsive web app with a growing number of users shifting from desktop to mobile.

- **Familiarity with Figma**

You will use Figma, our primary design tool.

We value prior experience with Sketch, Adobe XD, Framer or similar.

- **English level B2 or higher**

You'll be part of an international team. Product documentation, communications and meetings will be in English.

Nice to have:

- Familiarity with Adobe Photoshop and illustrators
- Illustration and animation skills
- Coding skills
- Knowledge in native iOS and Android design principles
- Interest in prototyping and user testing
- Previous experience with Agile methodologies

What we offer:

- Full-time position
- Location: Office (Milan, IT) and remote working
- Salary based on experience level

How you can apply

If you are interested in this career opportunity because it matches your profile and goals, please send an email with your CV, a link to your portfolio, and a cover letter (max 2 pages) to jobs@lifeed.io



www.lifeed.io