

Junior interaction designer

Lifeed is the Global EdTech company that creates innovative solutions for human capital development and training. Named by McKinsey & Company as one of the 10 most innovative employee reskilling programs globally, today over 20,000 people over 80 companies have chosen to use Lifeed.

Lifeed provides a fun and challenging work environment where employees can thrive in and develop their career paths.

Responsibilities:

You'll work in a cross-functional team together with other Designers, Developers, Content Creators and Data Analysts.

As an Interaction Designer, you will work on the following topics:

- Discover creative solutions to solve problems or create new features
- UX and UI Design of new features or improvements for the existing ones
- Collaborate with Developers and ensure design quality and feasibility
- Interface testing and quality check before delivery

What we're looking for:

- **A strong Product mindset.**

You'll work to improve our platform. Our goals are challenging and we're looking to increase usability and aesthetics on a daily basis. In order to do so, you should use an iterative and problem-solving approach.

- **A strong Problem-Solving mindset.**
We design to solve problems and help users, clients and companies to reach their goals. Creativity is at the heart of designing features to increase product value.
- **Proven UX and UI design skills.**
Please include a link to your portfolio in your application. If you're a student or fresh graduate, we'll also consider school projects or design concepts. We'll evaluate your potential as a designer, not your experience.
- **Knowledge base of atomic design and design system principles.**
If you don't know them, you should. And if you do know them, you should like them, at least for this job.
- **Knowledge base of mobile friendly and mobile first design principles.**
You'll be working on a responsive web app with a growing number of users shifting from desktop to mobile.
- **Familiarity with Figma**
You will use Figma, our primary design tool.
We value prior experience with Sketch, Adobe XD, Framer or similar.
- **English level B1 or higher**
You'll be part of an international team. Product documentation, communications and meetings will be in English.

Nice to have

- Familiarity with Adobe Photoshop and illustrators
- Illustration and animation skills
- Coding skills
- Knowledge in native iOS and Android design principles
- Interest in prototyping and user testing
- Previous experience with Agile methodologies

What we offer

- Full-time position
- Office (Milan, IT) and remote working
- Internship

How you can apply

If you are interested in this career opportunity because it matches your profile and goals, please send an email with your CV, a link to your portfolio, and a cover letter (max 2 pages) to jobs@lifeed.io



www.lifeed.io